



Summer 1983

ALSO INCLUDES
FUN LEARNING
PROGRAMS!

HOME COMPUTER SOFTWARE



Programs for
Atari* 400*/800*/1200*
Commodore† VIC-20†
Texas Instruments‡ 99/4A‡

PLAY FOR REAL...

* INDICATES TRADEMARK OF ATARI INC.

† INDICATES TRADEMARK OF COMMODORE ELECTRONICS LTD.

‡ INDICATES TRADEMARK OF TEXAS INSTRUMENTS INC.

HOME COMPUTER SOFTWARE

THORN EMI Home Computer Software, part of the international electronics/entertainment giant, introduce their second great catalogue. Flip through the pages and you'll find some of the most challenging, action-packed and realistic titles in the world.

Run your eyes over the brief description of our 'war games,' 'simulation games,' and our 'fun learning' titles. You'll see that they're better thought out, more complex, and more exciting than ever before.

THORN EMI makes "world class" software to meet the needs of today's most popular home computers.

What does the "world class" mean?

It means that our games are so well thought out and complex that they'll literally stretch your customer's computer to its limit.

It also means that, while our games are more difficult to master than ever before, they have been designed to be easier to learn in all stages. All of this plus the most realistic graphics offered today.

What's more, there's even greater variety. With 33 titles to choose from, THORN EMI offers a computer game to suit every customer's need.

There are the incredibly realistic simulator games for the budding Submarine Commander or Jumbo Jet Pilot.

And for the sports fan, games like 'Major League Hockey' and 'Soccer'.

There's even 'Home Financial Management' for customers who are really interested in managing their budget efficiently.

And, as if they won't sell themselves, we'll be backing the games up with an extensive national advertising campaign.

So customers will know all about THORN EMI's new Home Computer titles and they'll be asking for them.

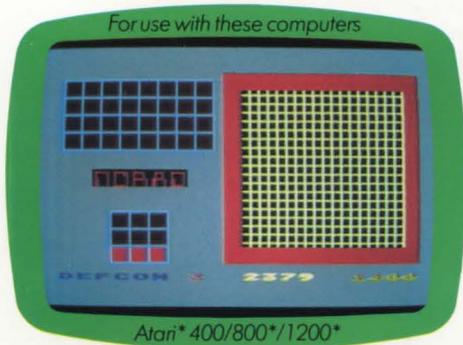
If you don't want to be out-of-stock or out-of-pocket-contact your THORN EMI distributor now.

CONTENTS

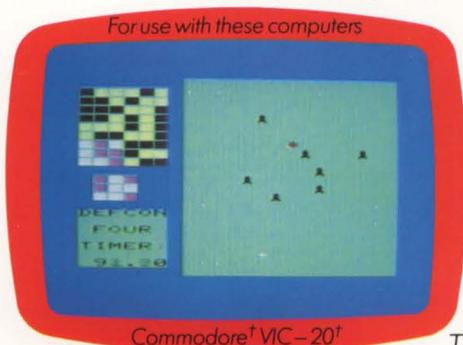


	Page
War Games	1
Submarine Commander	2
Orc Attack	3
Mutant Swarm	4
River Rescue	5
Fourth Encounter	6
Mutant Herd	7
Jumbo Jet Pilot	8
Major League Hockey	9
Soccer	9
Kickback	10
VIC [†] Music Composer	10
Home Financial Management	11
Darts	12
Pool	12
Snooker and Billiards	13
Cribbage and Dominoes	13
Hickory, Dickory Dock and Baa, Baa Black Sheep	14
Humpty Dumpty and Jack and Jill	14
British Heritage Jigsaw Puzzles, - Vols 1 and 2	15
European Heritage Jigsaw Puzzles - Vols 1 and 2	15
Figure Fun	16
THORN EMI Compute 4 and Reversi	16
Super Cubes and Slip	16
Owari and Bull and Cow	16

NB: All our programs carry minimum configuration requirements unless otherwise stated.



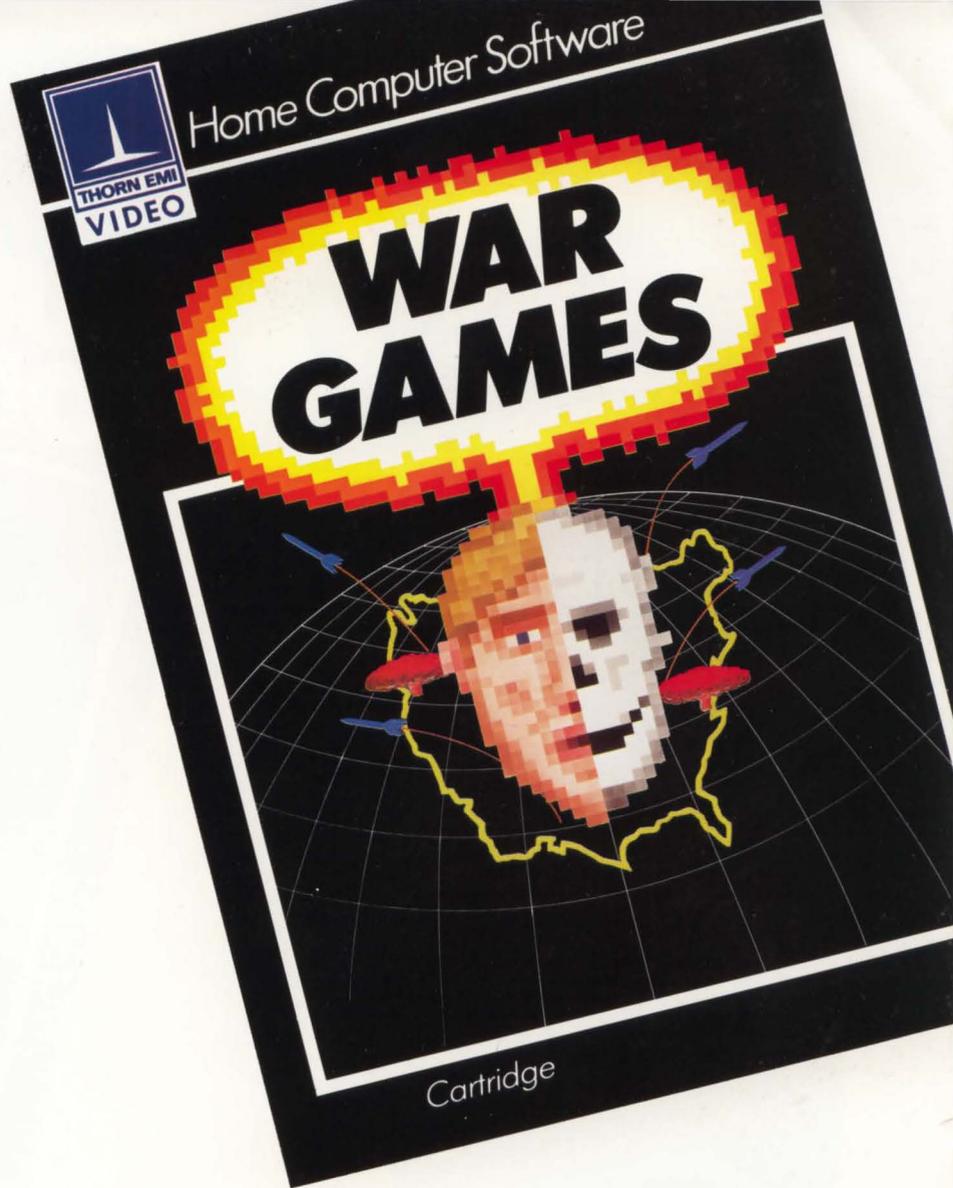
THA 12010



THC 22006



THA 32002



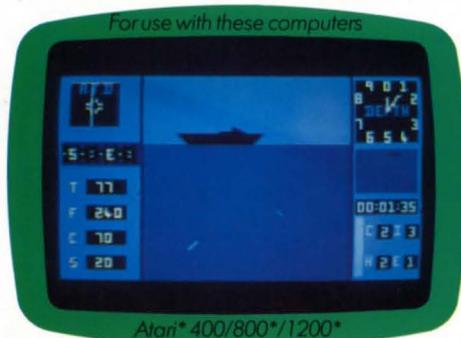
Save the world from a nuclear holocaust!

The alarm bells are ringing at the control center of NORAD – the North American Air Defense System – as the main computer signals the launch of a nuclear attack against the United States. While the military go on the alert, you realize that someone has been tampering with the computer: the advancing missiles do not belong to the USSR but are part of a simulation program. However, the computer cannot tell the difference and has begun to put the national defense systems into action!

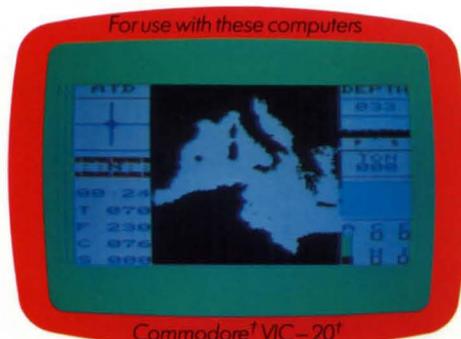
With the Kremlin demanding explanations and preparing a counter-attack, it is up to you to crack the code, track the simulated enemy missiles, and destroy them in a fast-action duel before the world is engulfed in a nuclear holocaust! Can you save the world from total destruction by a misguided computer?

Cartridge

* INDICATES TRADEMARK OF ATARI INC.
 † INDICATES TRADEMARK OF COMMODORE ELECTRONICS LTD
 ‡ INDICATES TRADEMARK OF TEXAS INSTRUMENTS INC.



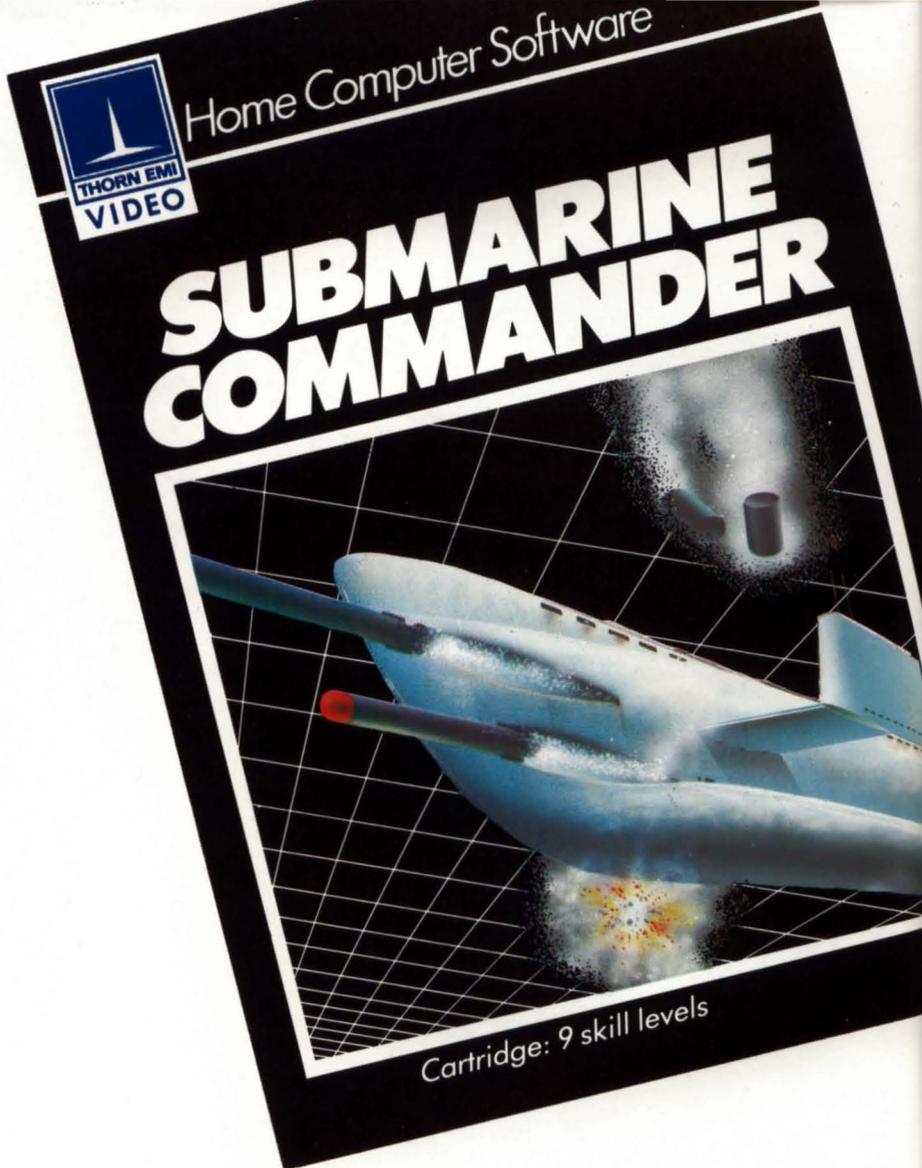
THA 12001



THB 22003



THA 32003



A submarine patrol simulator to hunt and destroy enemy shipping

Your mission is to destroy all enemy merchant shipping in Mediterranean waters. You have Sonar to help you find them when you are submerged.

If you are attacked you can dive deep (not too deep, or the hull will crack) and try to dodge the depth-charges; then you can rise to periscope level for another attack on the convoy.

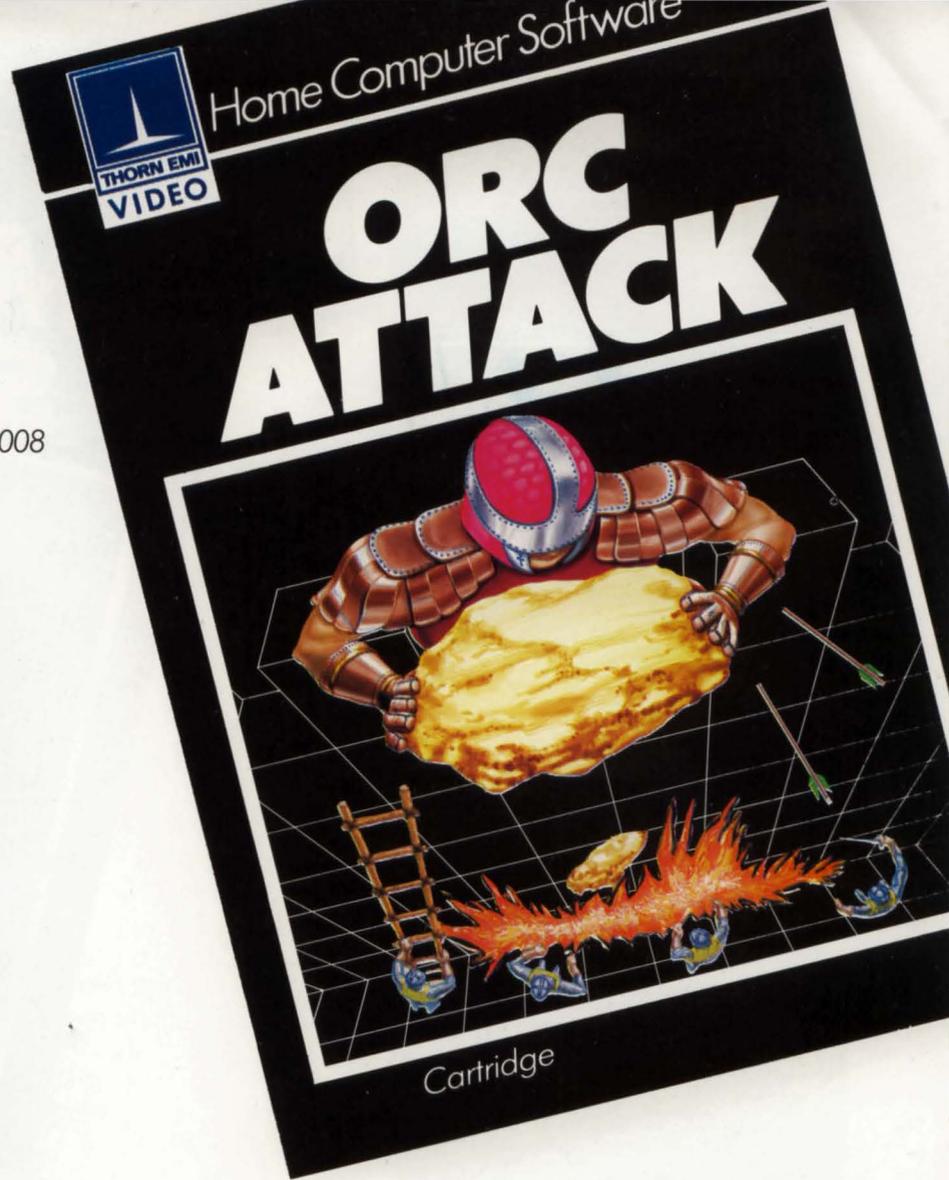
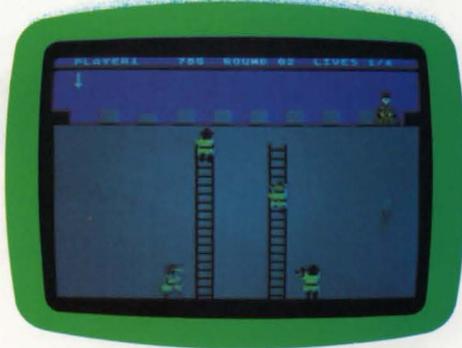
But check the instruments for your oxygen level, fuel, battery charge, depth under your keel, and watch out for enemy destroyers, or it may all end in disaster!

Game variations: 9
 Number of players: 1
 Cartridge

* INDICATES TRADEMARK OF ATARI INC.
 † INDICATES TRADEMARK OF COMMODORE ELECTRONICS LTD
 ‡ INDICATES TRADEMARK OF TEXAS INSTRUMENTS INC.



THA 12008



Save the castle from the Orc siege!

Scaling the castle walls, the Orcs murderously stab at you with their glinting daggers. A crossbow bolt zips past your left ear, but you are not afraid – you are Sir Eric the Brave! The vile Orcs will not get the better of you.

Armed with rocks, boiling oil and your trusty broadsword, you must fight the Orcs until the last one is dead. But the castle is not yet safe – the evil Sorcerer appears and commands his accursed spirits to attack you. You may survive and slay the Sorcerer, but the dreaded Stone Warts are after you now!

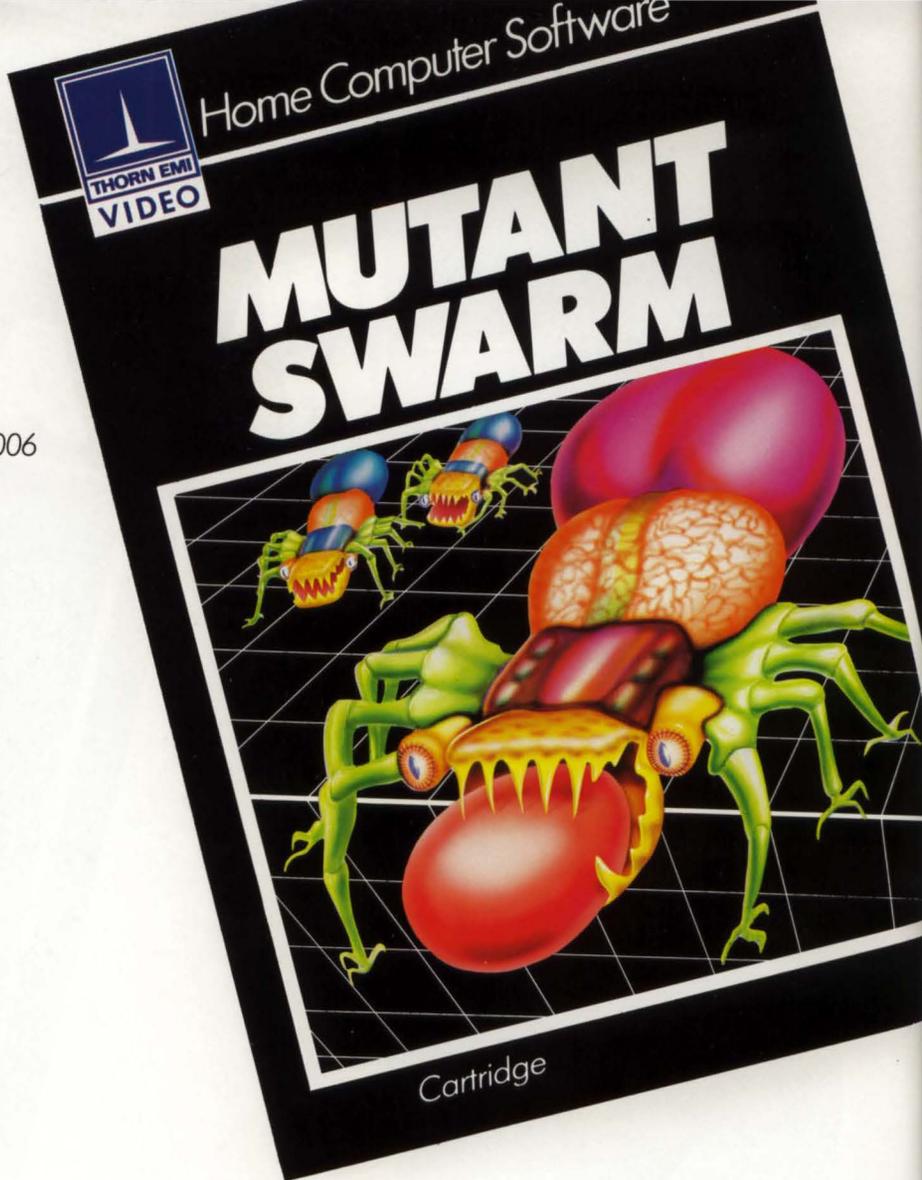
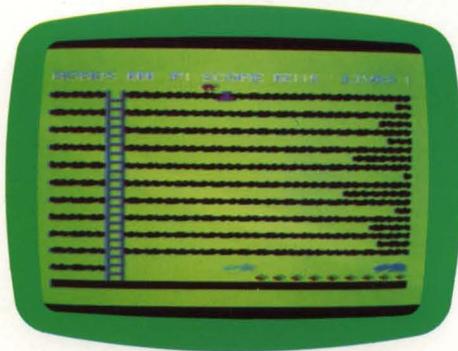
Wounded but still alive, you cannot give up – the safety of the kingdom depends upon you. Defeat the clever Ninja Orcs and gigantic Demon Trolls and maybe you will live to fight another day!

Number of players: 1 or 2
 Requirements: Joystick, 16K RAM
 Cartridge

For use with these computers

ATARI*
400*/800*/1200*

THB 12006



Save the world from deadly mutants!

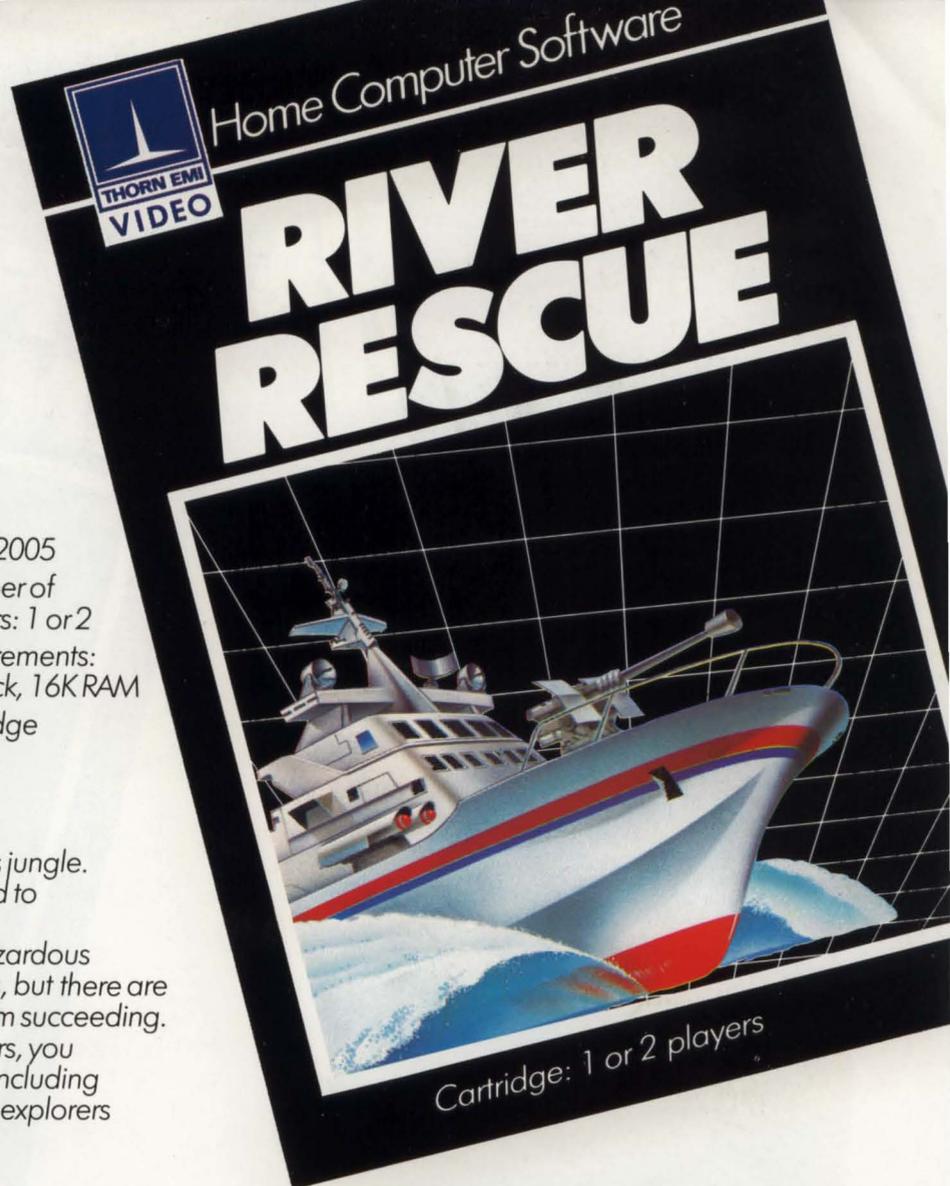
Swarms of savage mutants are emerging from burrows far below the surface of the earth. This fast-growing menace threatens to destroy the human race as the monsters roam around devouring anything that moves.

You are a fearless Mutant Slayer, and it is up to you to rid the world of these terrifying creatures. The mutants lay their eggs above ground and you must stop them being taken off to the burrows to hatch.

When you have slain the mutants on the ground, you must make sure that the eggs already in the burrows never hatch. Descend to the bowels of the earth, avoiding newly hatched and hungry mutants, and place an explosive charge in the nest.

Then scramble back to the surface, press the detonator and wipe out the deadly eggs.

Number of players: 1 or 2
Requirements: Joystick, 16K RAM
Cartridge



THB 12005
 Number of players: 1 or 2
 Requirements: Joystick, 16K RAM Cartridge

Navigate a river boat through the jungle!

A team of brave explorers is lost in a dangerous jungle. As captain of a powerful patrol boat, you intend to collect the reward offered for their rescue.

Navigating one of the wildest and most hazardous rivers in the world is not easy at the best of times, but there are others on the trail who will try to prevent you from succeeding.

As you search the river bank for lost explorers, you must avoid or shoot the obstacles in the river – including mines laid by your desperate rivals! Rescue the explorers and carry them to safety to claim your bonus.



THC 22001
 Game variations: 3
 Number of players: 1 or 2
 Joystick or keyboard control
 Cartridge

Navigate a river boat through the jungle!

Three brave explorers are lost in the jungle. As captain of a powerful patrol boat, you hope to claim the reward offered for their rescue.

Navigating one of the wildest and most hazardous rivers in the world is not easy, but speed is essential as there are others on the trail.

As you avoid or shoot the obstacles in this winding river, listen for signals from the explorers' weak radio transmitter telling you that you are close to your goal.

Rescue all three explorers and take them to the jungle hospital to get your bonus.



THB 32001
 Game variations: 6
 Number of players: 1 or 2
 Joystick control
 Cartridge

Navigate a treacherous river and save the refugees!

A vicious and bloody war is raging on the north bank of a river swarming with giant electric eels and fearsome crocodiles. Thousands of innocent villagers, made homeless by the battles, are trapped between the treacherous river and the violent conflict. They are starving and helpless.

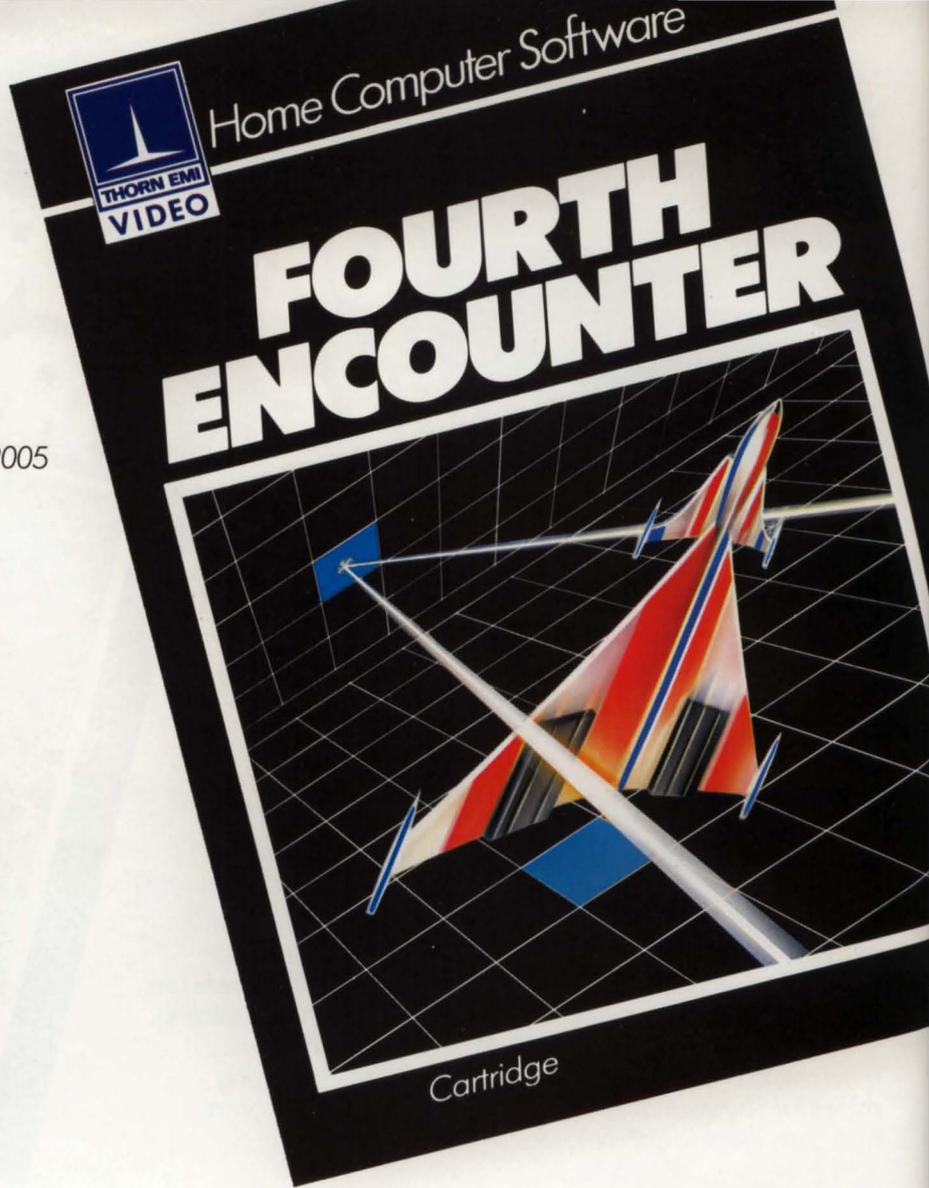
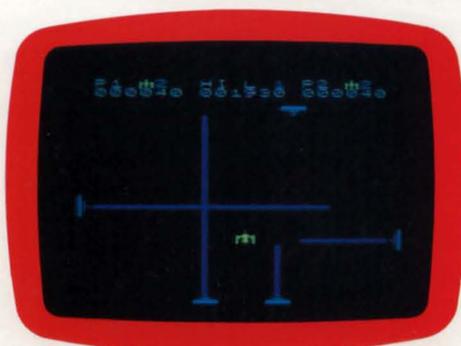
Generously, a friendly country bordering the south bank of the river has offered food and shelter to the refugees. It is your mission to rescue them in your powerful patrol boat and take them across the river to safety.

Although your intentions are peaceful, the warring armies each think that you are working for the other one – so watch out for attacks from their helicopters and tanks. With danger all around you, you need nerves of steel to survive this tough mission of mercy!

* INDICATES TRADEMARK OF ATARI INC.
 † INDICATES TRADEMARK OF COMMODORE ELECTRONICS LTD
 ‡ INDICATES TRADEMARK OF TEXAS INSTRUMENTS INC.



THC 22005



A space game with a difference!

Armies of power-mad aliens are trying to take over your planet. If they succeed, they will bring death, destruction and slavery. But a worse fate will be yours when they discover that you are the battle commander.

Blast your ferocious foe from the skies with lethal laser bolts. But be careful, each wave of aliens is more fearsome than the last!

At last you succeed in eliminating them all from the sky. Victory is at hand . . . or is it? The last opponents are the most deadly of all!

Experience an encounter of the fourth kind!

Number of players: 1 or 2
Cartridge

For use with these computers

COMMODORE[†]
VIC-20[†]

THC 22004



Save the powerhouse from crazy mutants

Hordes of plutonium-crazed mutants swarm out of their burrows to sap the vital energy from an important powerhouse.

You are a ruthless Mutant Slayer, specially commissioned for the job. While you manipulate two laser barriers to keep the mutants out, you must try to find the mouth of the burrow.

Once inside, you must descend to the bowels of the earth – dodging falling rocks – to destroy the mutant eggs.

You risk being eaten alive as you place an explosive charge by the eggs; and getting crushed by the rocks as you climb to the surface to detonate it!

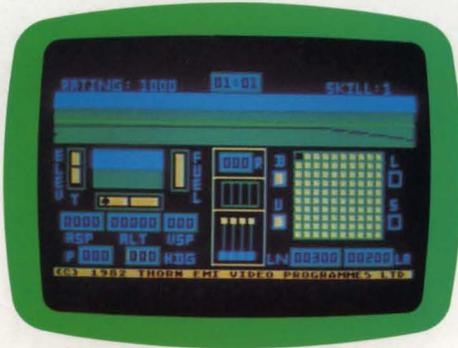
In two exciting, action-packed parts, MUTANT HERD is an entirely new concept in computer games.

Number of players: 1 or 2

Cartridge

For use with these computers

ATARI*
400*/800*/1200*



Home Computer Software



JUMBO JET PILOT



Cartridge: 10 game variations

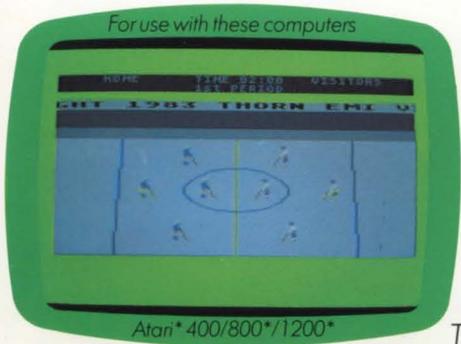
Take your seat in the cockpit of a Jumbo Jet!

Fly your own Jumbo Jet with this sophisticated simulator, complete with flight instrumentation and views through the cockpit windows.

The joystick and throttle give you control in the air, but you must remember to lower the undercarriage when landing!

When you have taken off from your home airport, navigated to your destination and landed safely, you can see just what your Jumbo is capable of. Can it fly upside down? Can it loop the loop? More important, can you? Try it and see. At the end of each flight the computer rates your flying performance.

Game variations: 10
Number of players: 1
Cartridge



THB 12009

The fastest team game on skates!

Tension mounts as the teams take their positions on the ice. You face-off, the puck is dropped, and you're away!

Gaining control of the puck, you skate towards your opponents' goal. Their defense checks you, takes the puck and passes it towards your goal. Things don't look too good! But after some skilful tackling you regain the puck and start back up the ice.

Just before the center-line, you see your chance and shoot. Great, you've scored! But don't let success go to your head, the opposition are on the move and there's still plenty of time for the game to go either way!

Test your powers of maneuver and strategy in the fastest team game on skates.

Number of players: 1 to 4 (Atari* 1200* 1 or 2 players)
Cartridge



THB 12003

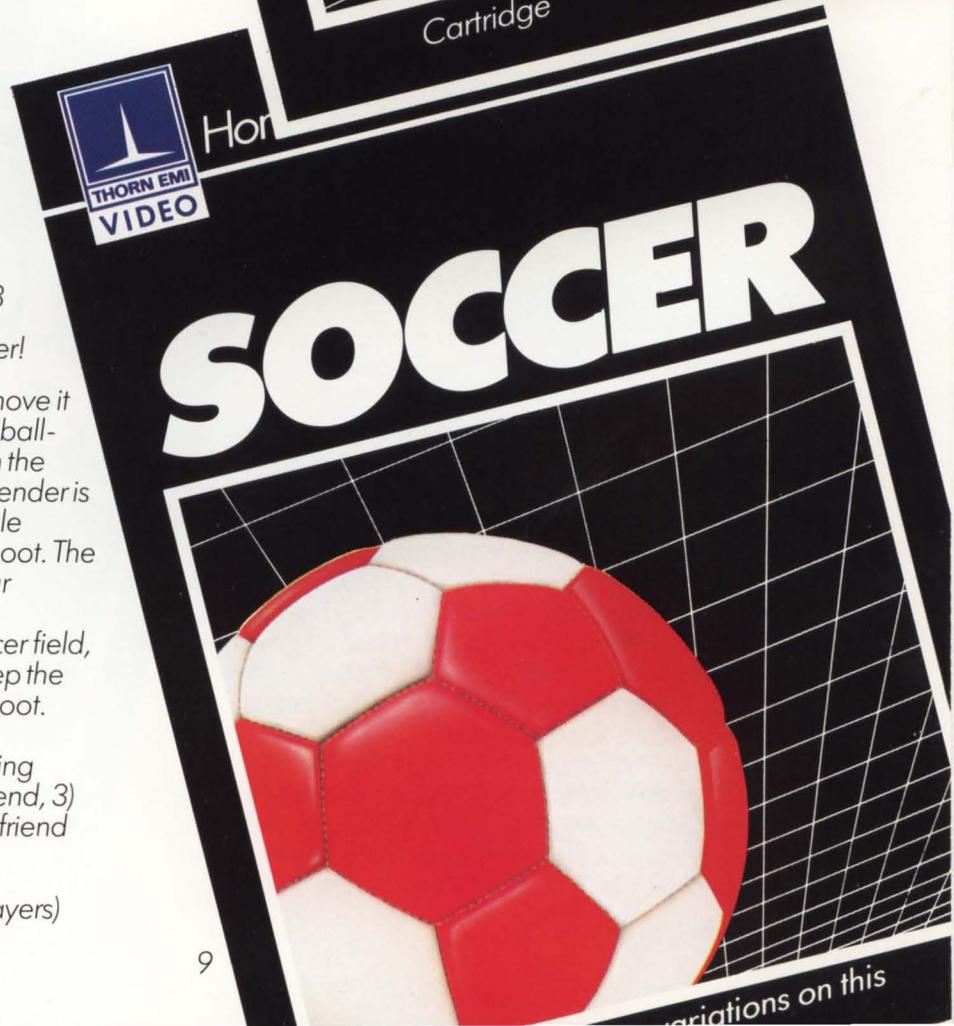
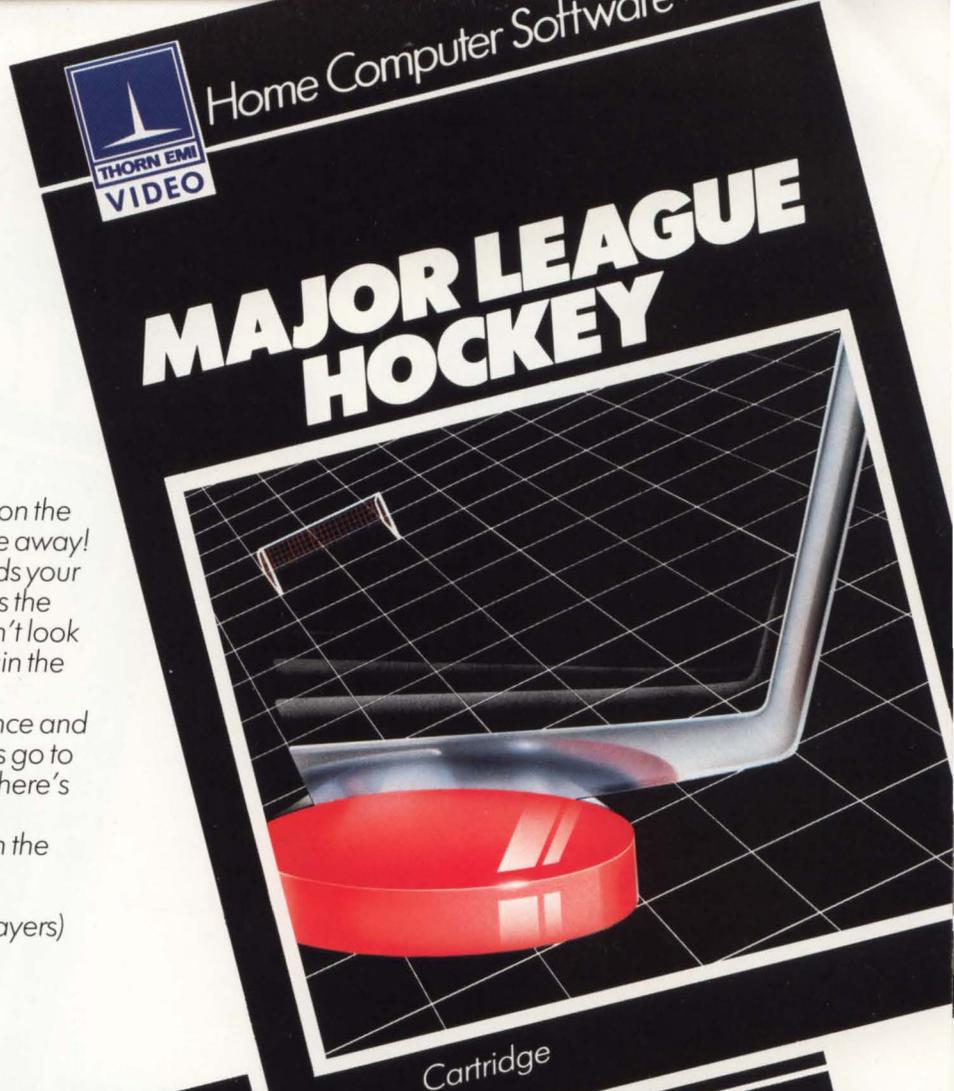
The most exciting computerized soccer game ever!

Starting from a kickoff, you receive the ball and move it down into your opponents' half. Possession and ball-control are both required in this test of skill. Reach the penalty area, prepare to shoot . . . oh no!, a defender is blocking you. Pass quickly to a team mate. Dribble towards the goal, avoid the last defender and shoot. The goalkeeper moves across but he can't reach your powerful shot. It's a GOAL!!

The screen features a rolling display of a soccer field, including goals, line-markings and a clock to keep the time. Over this the 22 players tackle, pass and shoot. Truly a cup-winner!

This fully animated game contains the following options - 1) Multi-skill levels, 2) Play against a friend, 3) Play against the computer, 4) Team up with your friend and challenge the computer.

Number of players: 1 to 4 (Atari* 1200* 1 or 2 players)
Cartridge





THB 12004

An all-action soccer style game in your own home!

You are controlling the player at the bottom of the screen. You can move down, left and right, or even up as far as the twenty-five yard line.

Your aim is to kick the oval-shaped ball, knock out the players in the middle of the screen, and then to score by avoiding the intelligent and rapidly moving goalkeeper.

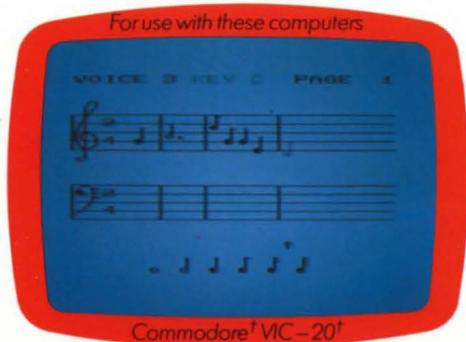
Some of the players will disappear when you hit them, but others will deflect the ball back at surprising angles. However, all will score you points. Can you reach the ball and 'kick it back' before it leaves the field of play?

The game is over when time is called, but extra time is available by scoring goals and this is a sure way to beat the previous high score.

This is an exciting game with five skill levels. You'll be hooked and glued to the screen until you can once again beat the high score.

Game variations: 10

Number of players: 1 or 2 Cartridge



THC 22002

Compose and play your own music the electronic way

Use the VIC⁺'s musical capabilities to the full with this comprehensive and easily usable music package!

It features a uniquely simple system of entering the score and editing it—no numbers or letters: just pick your note, position it on the staff and press return.

Because it uses standard musical notation, manipulated directly by the user, the VIC⁺ Music Composer is not just a lasting source of entertainment, but also an invaluable educational aid.

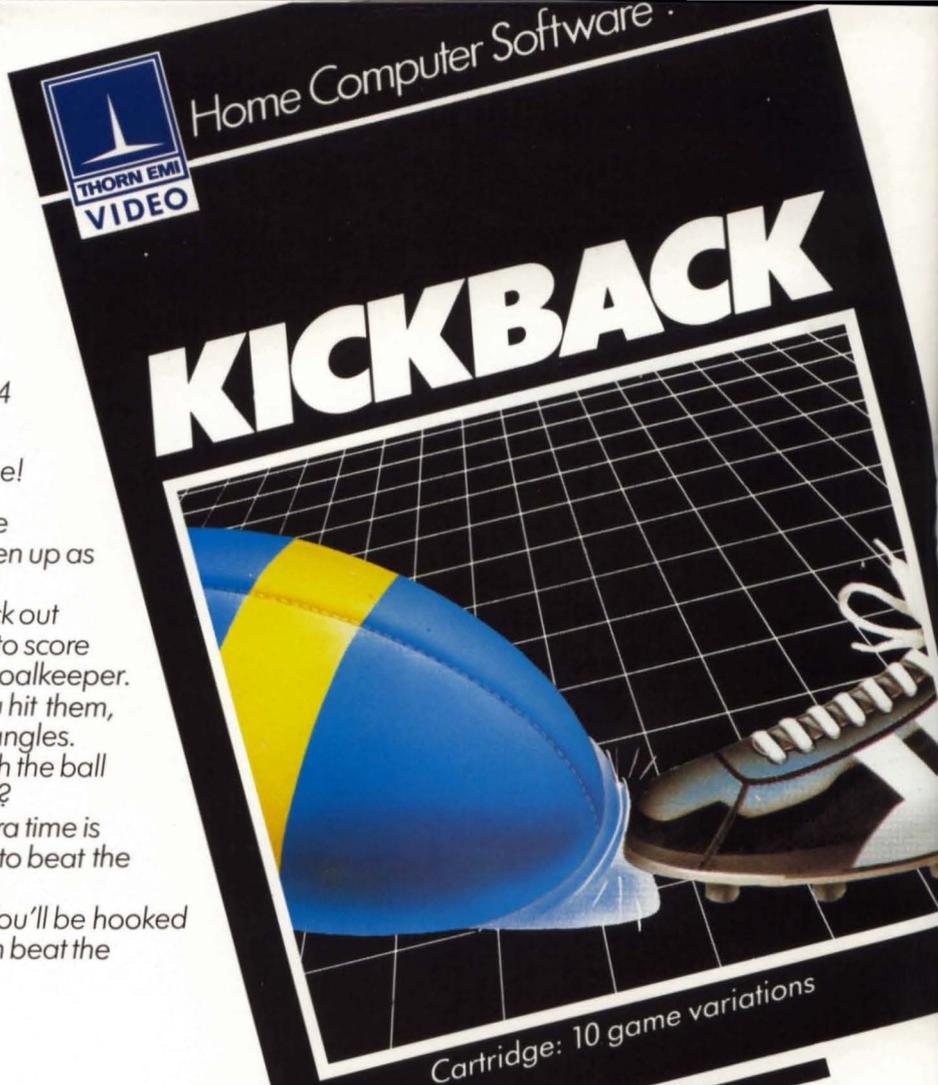
With a playing time of up to half an hour on an unexpanded VIC⁺ (4½ hours with 16 K memory expansion), the VIC⁺ Music Composer will give you endless pleasure.

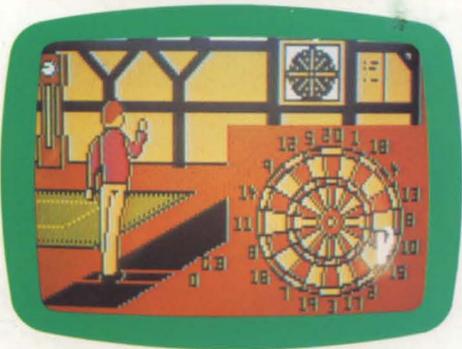
Other features include three voices, controllable tempo and volume and the ability to save score on disk or cassette.

Cartridge

10

* INDICATES TRADEMARK OF ATARI INC.
† INDICATES TRADEMARK OF COMMODORE ELECTRONICS LTD





THD 11002
 Game variations:
 Over 300
 Number of players:
 1 to 4
 Cassette

'Darts' brings the old 'pub' game to your home computer. Any number up to a maximum of four can play, including the computer if you want. All the standard rules apply and there are even hazards like having your dart hit the wire between the two sectors of the board and bounce straight out again. Best of all, if your arithmetic is a bit unsure, the computer keeps everyone's score - on the chalks, of course.

So, run a darts tournament for your family and friends! You choose whether to play 301, 501, 901 or 1001 up, with or without a double to start, and you can select from ten levels of skill.



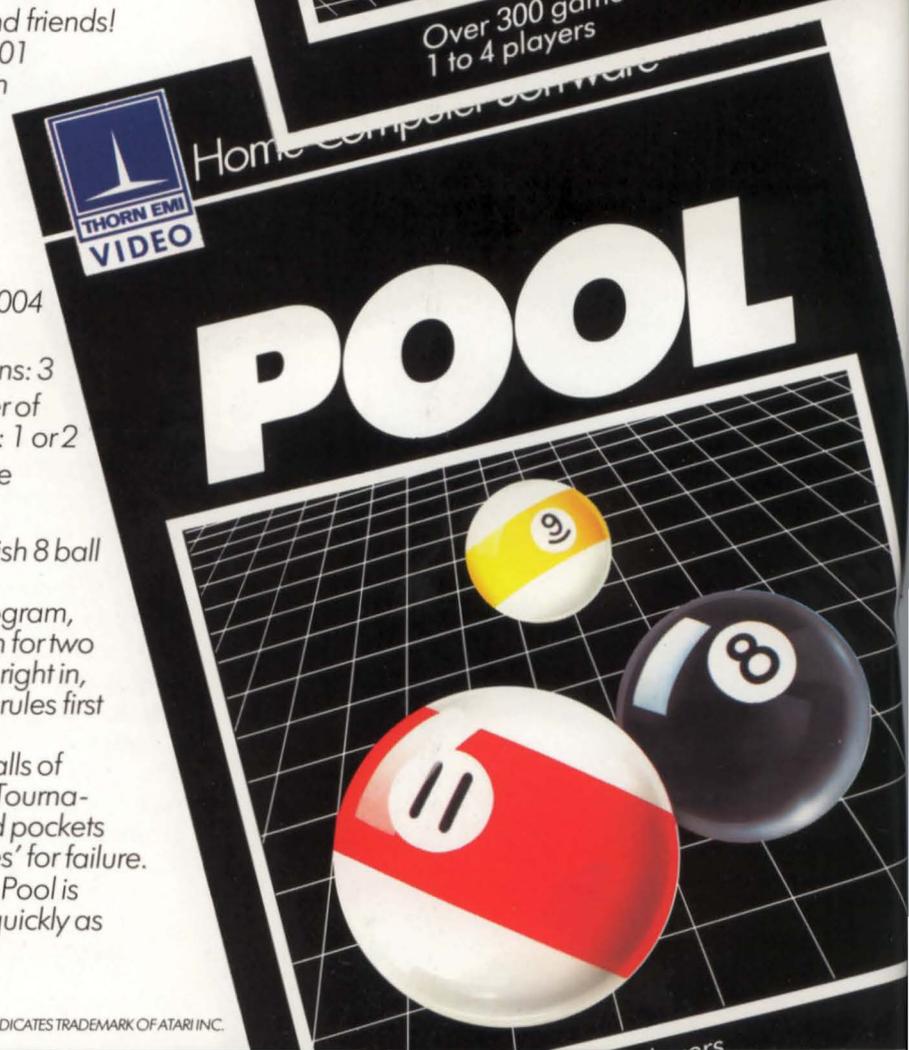
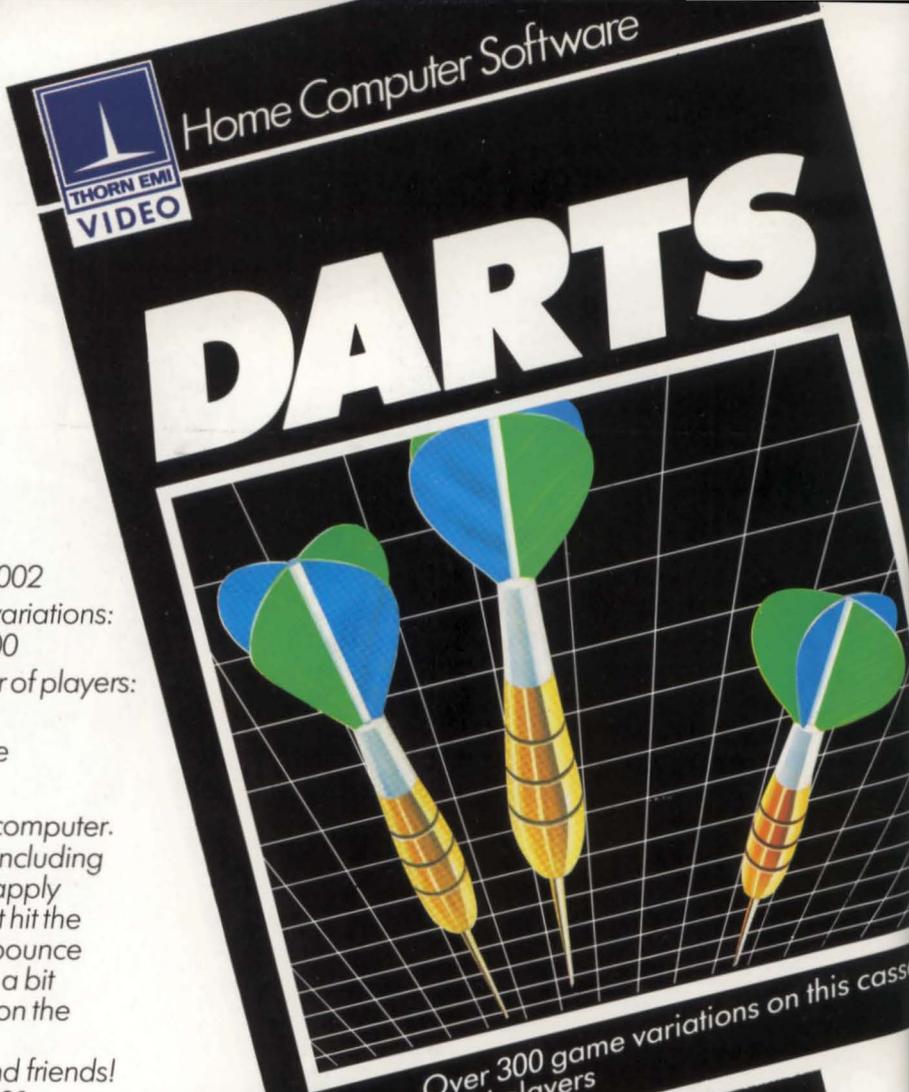
THD 11004
 Game variations: 3
 Number of players: 1 or 2
 Cassette

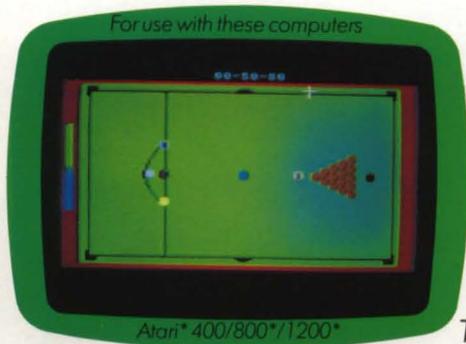
The American Tournament rules version plus British 8 ball

There are three variations of the game in this program, including Tournament Pool and 8 Ball Pool, both for two players. If you have played before you can dive right in, but if this is the first time you will want to read the rules first to find out what the game is all about.

In 8 Ball Pool each player must pocket the balls of one color, followed by the black. The players in Tournament Pool have to pocket called balls into called pockets - with points earned for successes and 'scratches' for failure.

If you want to try out your shots then Practice Pool is for you - the object being to pocket 15 balls as quickly as possible.





THD 11003

Full match and practice options for these popular games

You can play your friends at these popular games, with all the excitement and tension of a Championship match.

You guide your ball using the joystick and vary the strength of each shot to make sure you are in position for the next.

Both games are fun not only for advanced players but also for the complete beginner, for whom this is an ideal way to learn the rules and tactics involved at a higher level.

Game variations: 4
Number of players: 1 or 2
Cassette



THE 11005

Two famous 'pub' games to play against the computer

Make no mistake: these are games of skill. If you are an experienced player you will enjoy being able to try out new tactics without having to admit defeat to a triumphant friend.

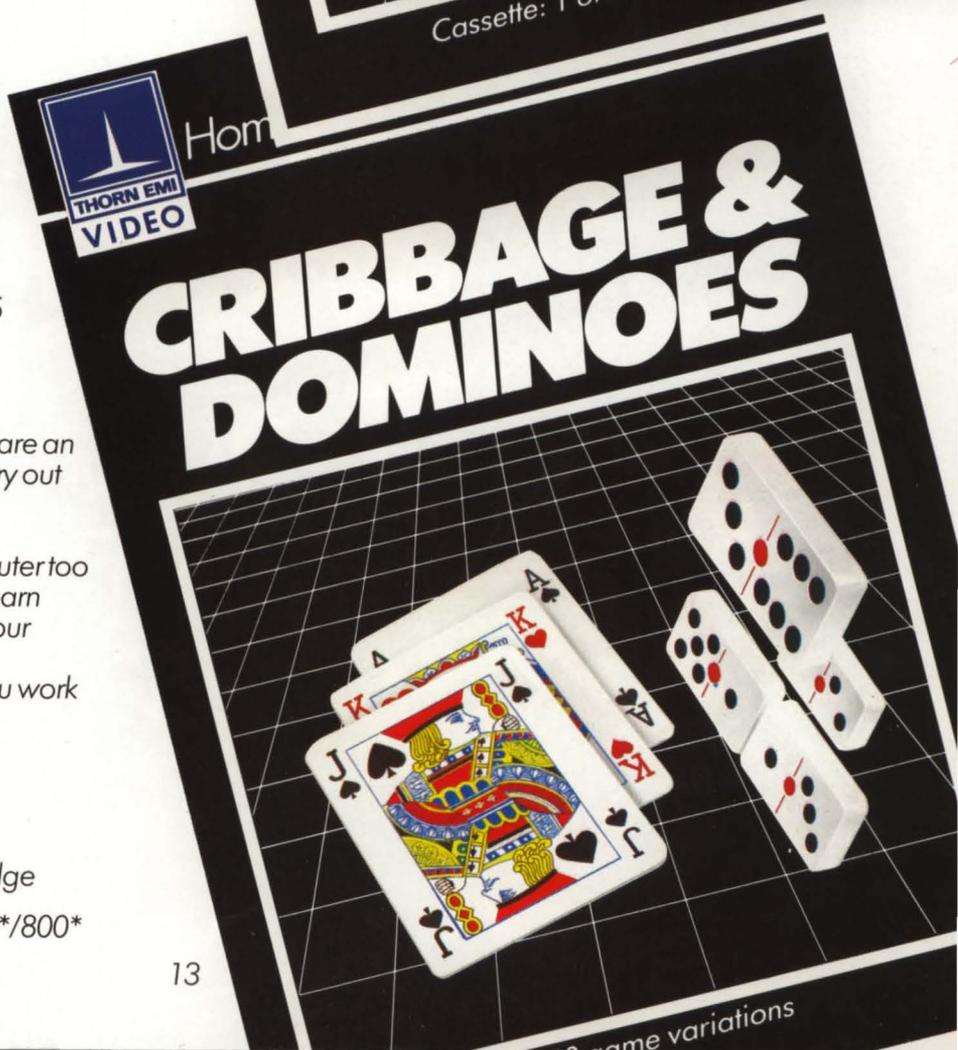
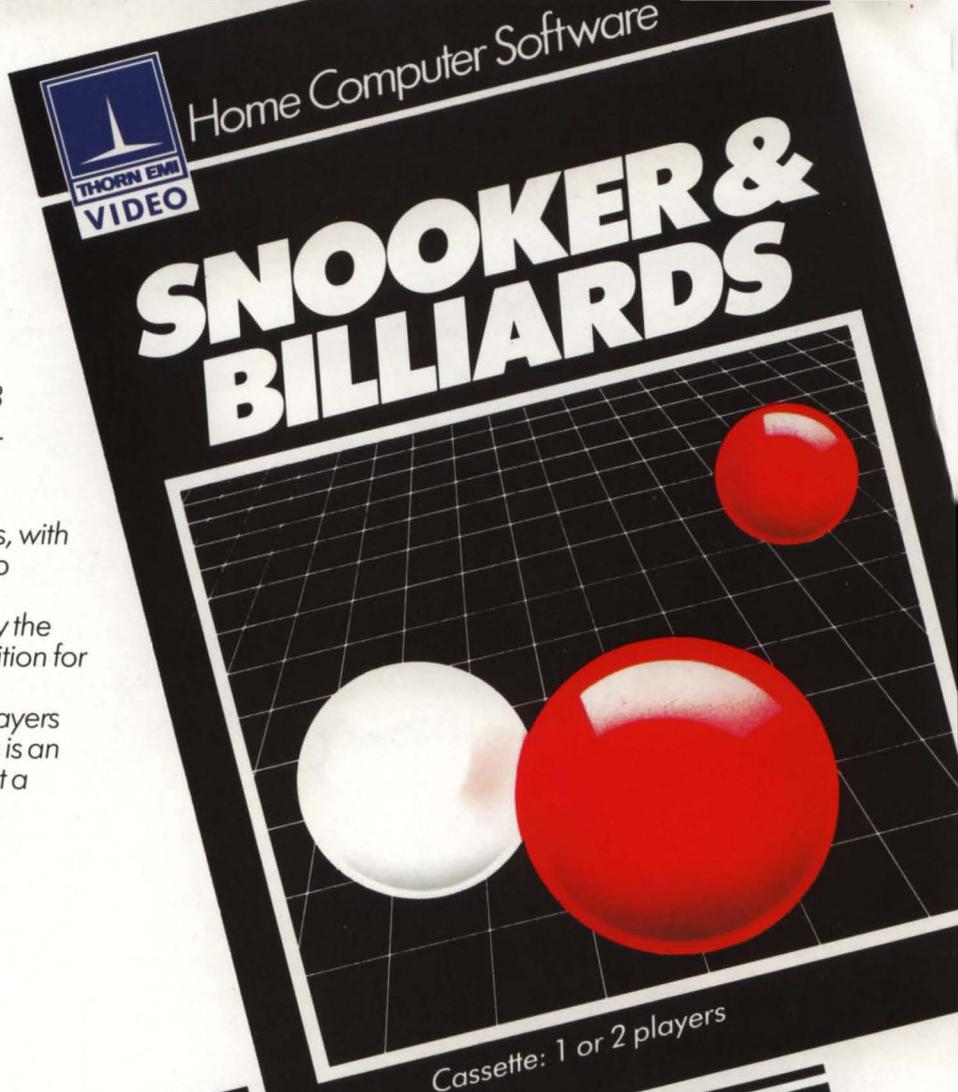
If you are a beginner, you may find the computer too good for you for the first few games, but as you learn some tricks you may well have the computer at your mercy. (But don't count on it!)

Either way it will be endlessly patient while you work out your grand strategy.

Game variations: 10
Number of players: 1
Cassette

NB: This program requires an Atari* BASIC cartridge

Atari* 400*/800*





FUN LEARNING PROGRAM



Atari* 400*/800*

THE 11007



Atari* 400*/800*/1200*

THE 11006

FUN LEARNING PROGRAM

Entertaining and educational puzzles based on nursery rhyme themes for pre-school to adult

An old puzzle in an exciting new version.

The picture on the screen is divided into squares, and the computer jumbles it up by moving the squares around. Then it is your turn to slide them about to make up the picture again.

Each time the computer shuffles the squares differently. You decide whether to have 9, 16, 25 or 36 squares, and select one of six degrees of difficulty.

So with the two pictures you have 48 puzzles, each in almost infinite variety.

Game variations: 48
Number of players: 1
Cassette

Atari* 400*/800*/1200*

Home Computer Software

THORN EMI VIDEO

HICKORY DICKORY DOCK / BAA, BAA, BLACK SHEEP

Cassette: 48 game variations

Home Computer Software

THORN EMI VIDEO

HUMPTY DUMPTY & JACK AND JILL

* INDICATES TRADEMARK OF ATARI INC.

For use with these computers
ATARI*
 400*/800*/1200*



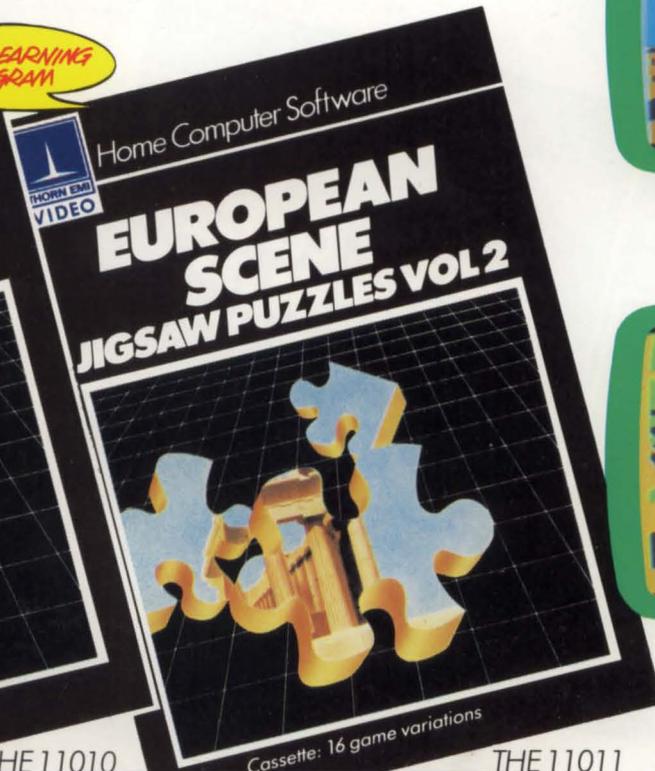
Volume 1—
 the Tower of London and Tower Bridge



Volume 2—
 Windsor Castle and Anne Hathaway's Cottage

FUN LEARNING PROGRAM

FUN LEARNING PROGRAM



Volume 1—the Colosseum
 and the Arc de Triomphe



Volume 2—the Parthenon
 and a Bavarian Castle



THE 11008



THE 11009

A new fun type of jigsaw puzzle. Each volume comprises 16 different puzzles. You can make it easy or difficult by choosing how many pieces to cut the picture into, and the computer will help, if you want, by refusing to insert incorrect pieces into the picture. Even so, you may not find it that easy to begin with, and you will certainly have to concentrate to get the picture right.

But once you're an expert, why not challenge your family and friends to complete the picture faster than you? If they are very good, you can handicap them by giving them a puzzle with more pieces.

Game variations: 16
 Number of players: 1
 Cassette

Cassette: 16 game variations

THE 11010

Cassette: 16 game variations

THE 11011

* INDICATES TRADEMARK OF ATARI INC.



FIZZBUZZ is a game which teaches both multiplication and division – a real test of mental arithmetic combined with lots of fun and excitement.

The Train Game is a test to see how many numeric series you can solve in a certain time.

Game variations: Over 1000
Number of players: 1 or 2 Cassettes

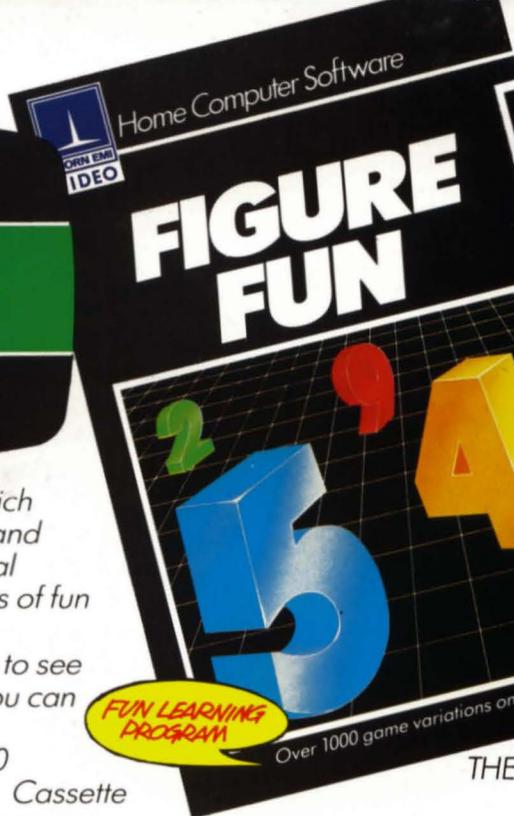
NB: This program requires an Atari* BASIC cartridge

THORN EMI Compute 4 is a game where you have to drop counters into a framework in order to make a line of four of one color.

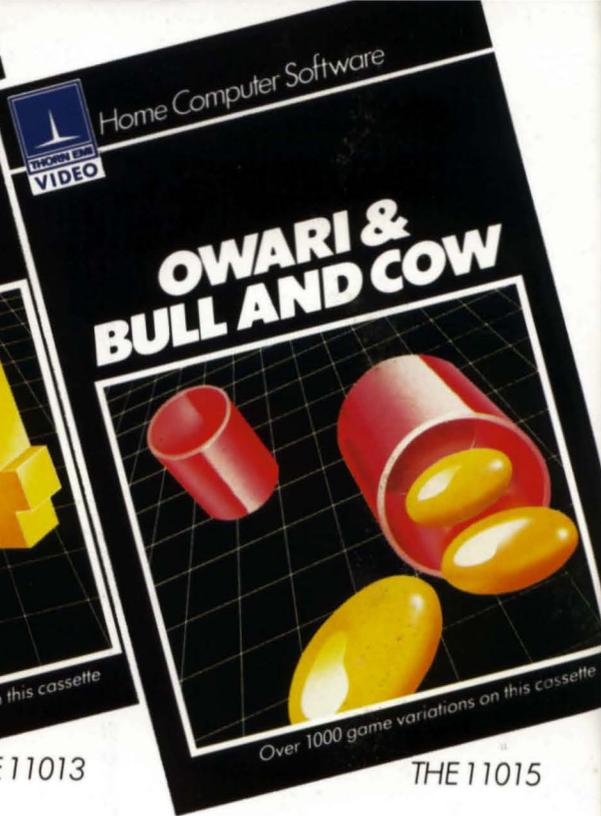
Reversi is based on an ancient game played with white and black pieces on a chessboard. The object is to 'capture' your opponent's pieces by containing them between your own and win by ending the game with the most pieces.

Game variations: 12 Number of players: 1 or 2
Cassette

NB: This program requires an Atari* BASIC cartridge



THE 11013



THE 11015

Owari is an ancient West African game in which seeds are moved from cup to cup around a board in an attempt to capture opposing seeds. Two sets of rules apply and both are featured in the program.

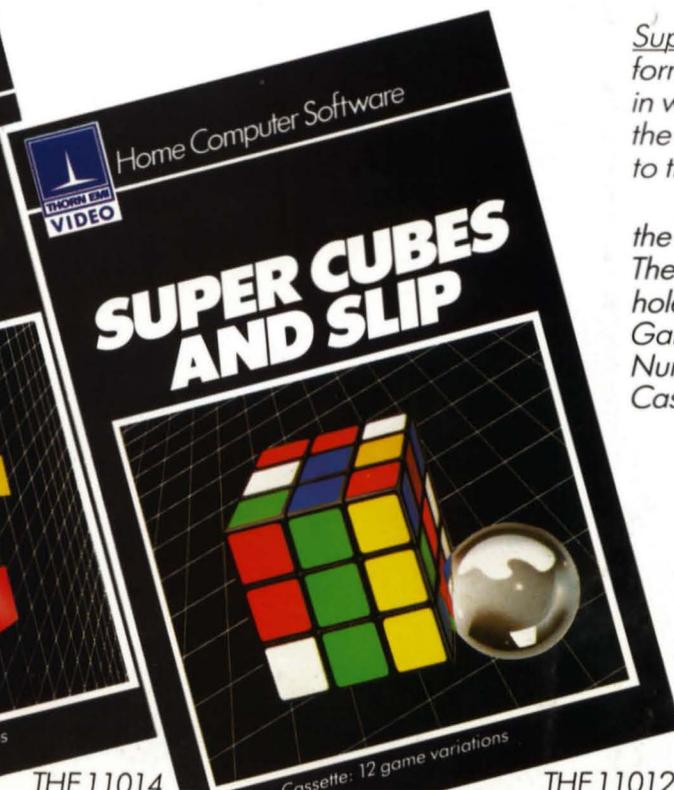
Bull and Cow is a colorful, graphic game in which you have to guess a pattern of four colors in order to solve a code.

Game variations: 26 Number of players: 1 or 2
Cassette

NB: This program requires an Atari* BASIC cartridge



16



THE 11014

THE 11012

Super Cubes is a computerized form of the popular cube puzzle in which the colored faces of the jumbled cube must be restored to their original positions.

Slip lets you compete against the computer or against a friend. The idea is to get the balls into the holes by 'tilting' the maze.

Game variations: Over 300
Number of players: 1 or 2
Cassette

Atari* 400*/800*/1200*

* INDICATES TRADEMARK OF ATARI INC

THORN EMI HOME COMPUTER SOFTWARE

THORN EMI makes "world class" software to meet the needs of today's most popular home computers.

What does "world class" mean?

It means that our games are so well thought out and complex that they'll literally stretch your customer's computer to its limit.

It also means that, while our games are more difficult to master than ever before, they have been designed to be easier to learn in all stages.

What's more, there's even greater variety. With 33 titles to choose from, THORN EMI offers a computer game to suit every customer's need.

There are the incredibly realistic simulator games for the budding Submarine Commander or Jumbo Jet Pilot.

And for the sports fan, games like 'Major League Hockey' and 'Soccer.'

There's even 'Home Financial Management' for customers who are really interested in managing their budget efficiently.

And, as if they won't sell themselves, we'll be backing the games with an extensive national advertising campaign.

So customers will know all about THORN EMI's new Home Computer titles and they'll be asking for them.

If you don't want to be out-of-stock or out-of-pocket-contact your THORN EMI distributor now.

THORN EMI HOME COMPUTER SOFTWARE "WORLD CLASS" SOFTWARE

NORTH AMERICA

THORN EMI Video
New York, NY 10019

UNITED KINGDOM

THORN EMI Video Ltd.
THORN EMI House
London WC2H 9ED

AUSTRALIA

THORN EMI Video Australia
Sydney
New South Wales 2000

AUSTRIA

THORN EMI Video (Austria)
A-1060 Vienna

BELGIUM

THORN EMI Video
1050 Brussels

FRANCE

THORN EMI Video France
75008 Paris

GREECE AND MIDDLE EAST

THORN EMI Video
Athens

HOLLAND

THORN EMI Video Benelux BV
2153 LP Nieuw-Vennep

NEW ZEALAND

THORN EMI Video
Grafton
Auckland

SCANDINAVIA

THORN EMI Video Scandinavia AB
S-17104 Solna

SOUTH AFRICA

THORN EMI Video
Johannesburg 2000

SWITZERLAND

THORN EMI Video
CH 8048 Zurich

WEST GERMANY

THORN EMI Video GmbH
D-5000 Koeln 41

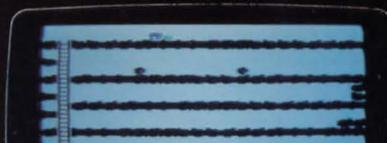
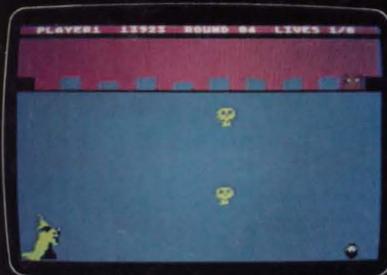
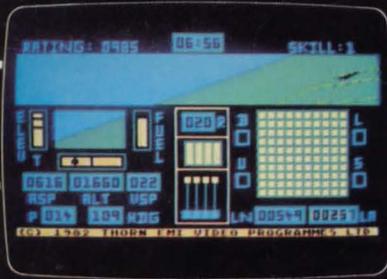
THORN EMI Home Computer Software
1370 Avenue of the Americas
New York, NY 10019
(212) 977-8990



Notes: Certain of the component parts of the cartridge products in this catalogue are manufactured in Japan; other parts of the product and packaging for both cartridge and cassette titles are manufactured in the U.S.A.
Warning: All rights to the products in this catalogue are owned by THORN EMI Video Limited. Unauthorised copying, hiring, lending, public performance, radio or TV broadcasting or diffusion of these products is prohibited.

©THORN EMI Video Limited 1983. Printed in the USA.

PLAY FOR REAL...



Home Computer Software